



Build Debian with another compiler





Current status :

All C, C++, Objective-C sources are being built with GCC for all supported Debian arches.



# Why a new compiler ?



Because we can



No other reason ?



Because it is fun



Seriously :  
Other compilers can find programming errors that  
gcc could not find



Code built by many compilers is more likely to be more strictly correct and more portable than code only built with gcc



Some compilers can have advantages on some archs (ex : clang on ARM)



As we were able to do with decoupling Linux from Debian with kFreeBSD and the HURD, we're aiming to decouple GCC in Debian.

# LLVM/Clang





Started as an academic project  
Versatile platform for compilation and virtual  
machine

Designed originally for the investigation of  
dynamic compilation techniques for static and  
dynamic languages



Sponsored by Apple since 2005 to replace GCC  
(GPL vs BSD)

Has now a strong and diverse community  
(academics, individuals and corporates)

Many universities/research centers are basing  
their research on LLVM

# Clang

C, C++ & Objective-C compiler.  
(no Fortran)  
Based on LLVM

Default compiler for Mac OS X (Xcode)/iOS [1]  
and FreeBSD [2]

Sources:

[1] <https://developer.apple.com/technologies/tools/>

[2] <http://lists.freebsd.org/pipermail/freebsd-stable/2012-May/067486.html>



Some advantages :

More recent base code (ie less legacy code)  
Strong interest of material manufacturers (ARM,  
MIPS, Nvidia, etc)  
Supposed to be faster to build code than gcc

## Example

Full build of Scilab (doc, essential tests)

~24 minutes gcc

~22 minutes clang



# Some advantages (bis)

## More intelligent detections

– foo.c --

```
int main() {  
    unsigned int i = 0;  
    return i < 0;  
}
```



\$ gcc -Wall -Werror foo.c ; echo \$?

0

\$ clang -Werror foo.c

**foo.c:3:17: error: comparison of unsigned expression < 0 is always false**

[-Werror,-Wtautological-compare]

return i < 0;

~ ^ ~

1 error generated.

Side effect

=> Brings (friendly) competition in the free compiler world.

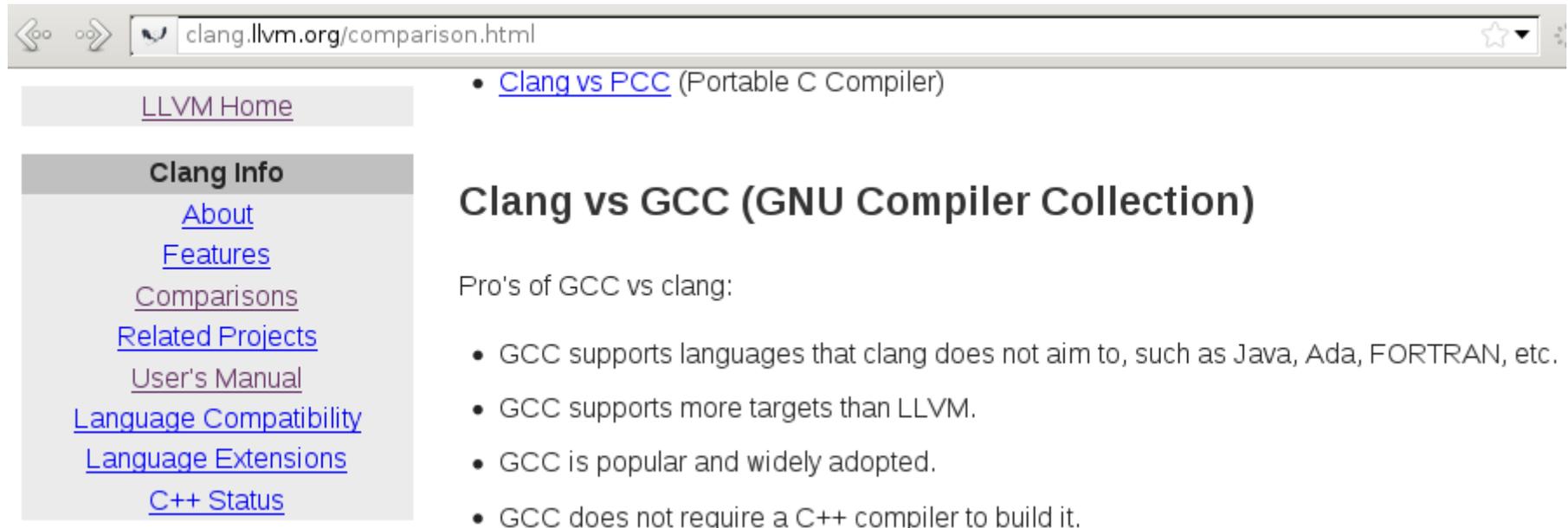


**GCC Wiki** [Login](#)  
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## Comparison of Diagnostics between GCC and Clang

It is often repeated that the [Clang](#) compiler produces far superior diagnostics to GCC. For example the [Expressive Di](#) indeed superior to GCC 4.2. However, that version of GCC is a few years old, and GCC has improved considerably since and add further interesting examples.<sup>1</sup>

<http://gcc.gnu.org/wiki/ClangDiagnosticsComparison>



clang.llvm.org/comparison.html

- [Clang vs PCC](#) (Portable C Compiler)

[LLVM Home](#)

**Clang Info**

- [About](#)
- [Features](#)
- [Comparisons](#)
- [Related Projects](#)
- [User's Manual](#)
- [Language Compatibility](#)
- [Language Extensions](#)
- [C++ Status](#)

## Clang vs GCC (GNU Compiler Collection)

Pro's of GCC vs clang:

- GCC supports languages that clang does not aim to, such as Java, Ada, FORTRAN, etc.
- GCC supports more targets than LLVM.
- GCC is popular and widely adopted.
- GCC does not require a C++ compiler to build it.

<http://clang.llvm.org/comparison.html#gcc>



# Rebuild of Debian using Clang



Crappy method :

```
VERSION=4.7
```

```
cd /usr/bin
```

```
rm g++-$VERSION gcc-$VERSION cpp-$VERSION
```

```
ln -s clang++ g++-$VERSION
```

```
ln -s clang gcc-$VERSION
```

```
ln -s clang cpp-$VERSION
```

```
cd -
```



Testing the rebuild of the package.

NOT the performances (build time or execution)  
nor the execution of the binaries



Rebuild with clang 3.0  
February 28, 2012

15658 packages built : 1381 (8.8 %) failed.



Rebuild with clang 3.1  
June 23, 2012

17710 packages built : 2137 (12.1 %) failed.



Full results published:  
<http://clang.debian.net/>



**Debian Package rebuild**  
**Rebuild of the Debian archive with clang**

By [Sylvestre Ledru](#) ([Debian](#), [IRILL](#), [Scilab Enterprises](#)). February 28th 2012 (d

## Presentation

This document presents the result of the rebuild of the Debian archive (the compiler).

clang is now ready to build software for production (either for C, C++ or Ok  
more warnings and interesting errors than the gcc suite while not compiling

*Done on the cloud-qa - EC2 (Amazon cloud)*  
*Thanks to Lucas Nussbaum*



Why these differences between 3.0 & 3.1?

## **-Werror & unused args 96 occurrences**

Clang detects unused argument.

```
clang --param ssp-buffer-size=4  
-Werror foo.c
```



```
clang: error: argument unused  
during compilation: '--param ssp-  
buffer-size=4'
```

96 occurrences

And generates a normal warning ...

Which becomes an error with -Werror



# Security check introduced in clang 3.1

## 20 occurrences

```
#include <stdio.h>
void foo(void) {
    char buffer[1024];
    sprintf(buffer, "%n", 2);
}
```



```
$ gcc -Werror -c foo.c && echo $?
0
$ clang -Werror -c foo.c && echo $?
```

**foo.c:5:23: error: use of '%n' in format string discouraged**

(potentially insecure) [-Werror,-Wformat-security]

```
    sprintf(buffer, "%n", 2);
```



1 error generated.



# Some of the most common errors

# Unsupported options 48 occurrences

```
$ gcc -O9 foo.c && echo $?
```

```
0
```

```
$ clang -O9 foo.c
```

```
error: invalid value '9' in '-O9'
```



# Different default behavior

## 132 occurrences

– noreturn.c –

```
int foo(void) {  
    return;  
}
```

\$ gcc -c noreturn.c; echo \$?

0

\$ clang -c noreturn.c

noreturn.c:2:2: **error: non-void function 'foo' should return a value**

[-Wreturn-type]

return;

^

1 error generated.

# Different default behavior (bis)

## 17 occurrences

– returninvoid.c –

```
void foo(void) {  
    return 42;  
}
```



```
$ gcc -c returninvoid.c; echo $?
```

```
returninvoid.c: In function 'foo':
```

```
returninvoid.c:2:2: warning: 'return' with a  
value, in function returning void [enabled  
by default]
```

```
0
```

```
$ clang -c returninvoid.c
```

```
returninvoid.c:2:2: error: void function  
'foo' should not return a value
```

```
[-Wreturn-type]
```

```
return 42;
```

```
^  ~~
```

```
1 error generated.
```



# Different understanding of the C++ standard

– mailboxField.cpp –

```
class address {
protected:
    static int parseNext(int a);
};
class mailbox : public address {
    friend class mailboxField;
};
class mailboxField {
    void parse(int a) {
        address::parseNext(a);
        // will work with:
        // mailbox::parseNext(a);
    }
};
```



\$ g++ -c mailboxField.cpp && echo \$?

0

\$ clang++ -c mailboxField.cpp

**mailboxField.cpp:17:22: error: 'parseNext' is a protected member of 'address'**

address::parseNext(a);

^

**mailboxField.cpp:4:16: note: declared protected here**

static int parseNext(int a);

^

References:

[http://llvm.org/bugs/show\\_bug.cgi?id=6840](http://llvm.org/bugs/show_bug.cgi?id=6840)

[http://gcc.gnu.org/bugzilla/show\\_bug.cgi?id=52136](http://gcc.gnu.org/bugzilla/show_bug.cgi?id=52136)



# Different set of warnings with -Wall

## Plenty of occurrences

```
- plop.c -
```

```
void foo() {
    int a=1;
    if ((a == 1)) {
        return;
    }
}
```



```
$ gcc -Wall -Werror -c foo.cpp && echo $?
```

```
0
```

```
$ clang -Wall -Werror -c foo.cpp
```

```
foo.cpp:3:13: error: equality comparison with extraneous parentheses
```

```
[-Werror,-Wparentheses-equality]
```

```
if ((a == 1)) {
```

```
~~~~~
```

```
foo.cpp:3:13: note: remove extraneous parentheses around the comparison to
```

```
silence this warning
```

```
if ((a == 1)) {
```

```
~ ^ ~
```

```
foo.cpp:3:13: note: use '=' to turn this equality comparison into an assignment
```

```
if ((a == 1)) {
```

```
^~
```

```
=
```

```
1 error generated.
```



# GCC Extensions which won't be supported

## 25 occurrences

```
– foo.cpp –
```

```
#include <vector>
```

```
void foo() {
```

```
    int N=2;
```

```
    std::vector<int> best[2][N];
```

```
}
```



```
$ g++ -c foo.cpp; echo $?
```

```
0
```

```
$ clang++ -c foo.cpp
```

```
foo.cpp:4:29: error: variable length  
array of non-POD element type
```

```
'std::vector<int>'
```

```
std::vector<int> best[2][N];
```

```
^
```

```
1 error generated.
```



# GCC accepts stuff which should not 34 occurrences

```
– foo.cpp –
```

```
// Uncomment this line will fix the issue.
```

```
// template<typename Value_t>  
// void b(Value_t value)
```

```
template<typename Value_t>  
void a(Value_t value) {  
    b(value);  
}
```

```
template<typename Value_t>  
void b(Value_t value) {  
}
```

```
void foo(int y) {  
    a(y);  
}
```

```
$ g++ -c foo.cpp; echo $?
```

```
0
```

```
$ clang++ -c foo.cpp
```

```
foo.cpp:6:5: error: call to function 'b' that is neither  
visible in the template
```

```
definition nor found by argument-dependent lookup
```

```
b(value);
```

```
^
```

—————▶ foo.cpp:15:5: note: in instantiation of function template  
specialization

```
'a<int>' requested here
```

```
a(y);
```

```
^
```

```
foo.cpp:9:33: note: 'b' should be declared prior to the call site
```

```
template<typename Value_t> void b(Value_t value)
```

```
^
```

```
1 error generated.
```



# GSoC 2012 work



## **Objective:**

Update the Debian infrastructure to allow a change of compiler

Student : Alexander Pashaliyski

Mentors : Paul Tagliamonte & me



First output :

A tutorial/documentation for wanna-build setup

<http://wiki.debian.org/DebianWannaBuildInfrastructureOnOneServer>



Adapt the Debian tools to replace the compiler

Use `/usr/bin/cc` and `/usr/bin/c++` instead of  
`CC=gcc` and `CXX=g++`

(Both are alternatives)

For now, three tools have been modified to perform such task :

- dpkg
- sbuild
- wanna-build



## Next steps



Get the patches applied



# Setup i386 & amd64 *official* clang build

# Should be available as a new suite on buildd.debian.org

[PTS](#) - [Changelog](#) - [Bugs](#) - [packages.d.o](#) - [b.d-ports.o](#)

Package(s):  Suite:

Compact mode  Co-maintainers

Architecture	Version	Status	State
<a href="#">amd64</a>	3.1-8	Installed	
<a href="#">armel</a>	3.1-8	Installed	
<a href="#">armhf</a>	3.1-8	Installed	
<a href="#">hurdi386</a>	3.1-8	Installed	
<a href="#">i386</a>	3.1-8	Installed	
<a href="#">ia64</a>	3.1-8	BD-Uninstallable	uncompiled

- sid
- wheezy
- squeeze
- lenny
- lenny-volatile
- squeeze-backports
- lenny-backports
- lenny-backports-sloppy
- squeeze-edu
- lenny-edu
- experimental



Should be available as a new item in the PTS

Add a lintian warning like

W: yourpackage: Hardcoded call to gcc/g++.  
Use /usr/bin/cc or /usr/bin/c++ instead



In the clang build, fails any packages using directly gcc, g++ or cpp.



# Create a repository of packages built with Clang



# Future

Could consider the rebuild of Debian with :

- clang+plugin. Ex : polly : cache-locality optimisation auto-parallelism and vectorization, etc
- scan-build : static C/C++ analyzer

```
if (! s) return NULL;
```

7 Taking true branch

8 Within the expansion of the macro 'NULL':

a Memory is never released; potential leak of memory pointed to by 's'

```
root = (ezxml_root_t)ezxml_parse_str(s, len);
```

- Intel compilers



Another GSoC project  
Student : Andrej Belym  
Mentor : Me

## Packaging of **libc++**

*libc++ is a new implementation of the C++ standard library, targeting C++0X.*

## **libc++abi**

*libc++abi is a new implementation of low level support for a standard C++ library.*



## Clang++ is linking against libstdc++

### Example :

– main.cpp –

```
#include <iostream>
using namespace std;
int main(){
    cout << " plop" << endl;
}
```

```
$ clang++ -o plop main.cpp
```

```
$ ldd plop|grep stdc
```

```
    libstdc++.so.6 => /usr/lib/x86_64-linux-gnu/libstdc++.so.6
(0x00007f4b50817000)
```



But Clang++ can link and run with libc++

## Example :

– main.cpp –

```
#include <iostream>
using namespace std;
int main(){
    cout << " plop" << endl;
}
```

```
$ clang++ -stdlib=libc++ -o plop main.cpp
```

```
$ ldd plop|grep libc++
```

```
libc++.so.1 => /usr/lib/libc++.so.1 (0x00007ff0eaf1d000)
```



Will soon be upload in Debian experimental

Will try to replace also libgcc\_s



Any questions ? Remarks ?  
Troll ? (+1)